

# Chapter 11

## Datalog Knowledge Bases II

### NEGATION IN THE BODY: CYCLIC NEGATIVE DEPENDENCIES

A program whose dependency graph contains a *negative cycle* cannot be stratified.

- Consider the program  $P = \{p(b) \leftarrow \neg p(a)\}$  (without any assured facts). It has three models,  $\mathcal{M}_1 = \{p(b)\}$ ,  $\mathcal{M}_2 = \{p(a)\}$ , and  $\mathcal{M}_3 = \{p(a), p(b)\}$ . Both  $\mathcal{M}_1$  and  $\mathcal{M}_2$  are minimal.

Which of the models is “preferable”, given  $P$  as a knowledge base?

- well-founded semantics (still polynomial)
- stable semantics (answer set programming) (exponential)
- the rule is logically equivalent to  $p(a) \vee p(b)$  – but as a rule, it can be read to have a more “directed” meaning: “if  $p(a)$  cannot be shown, then assume  $p(b)$ ”.

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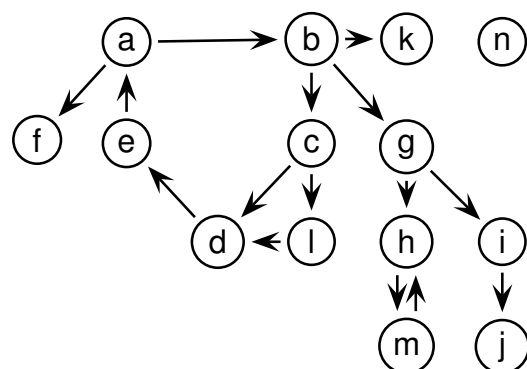
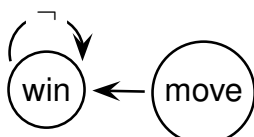
### Example: Win-Move-Game

- 2 players,
- positions on a board that are connected by (directed) moves (relation “move(x,y)” ),
- first player puts a pebble on a position,
- players alternately move the pebble from  $x$  to a connected  $y$ ,
- if a player cannot move, he loses.
- Question: which positions are “winning” positions, “losing” position, or “drawn” positions?

The following program “describes” the game:

$\text{win}(X) \text{ :- move}(X,Y), \text{ not win}(Y).$

- the dependency graph contains a negative cycle:



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## WELL-FOUNDED SEMANTICS: MOTIVATION

... switch from “stupid” bottom-up to well-founded argumentation “why or why not”.

- every fact has an individual finite –again linear– proof
  - but not stratified
1. basic facts,
  2. apply rules based on existing knowledge
  3. additional facts,
  4. continue with (2);
  5. including “negative facts” – under closed-world assumption (CWA).
    - Does this need full reasoning? (tableau proofs obviously cover it)
    - is resolution sufficient? (yes, it's only rule applications)
    - theory: how to characterize the model?
    - three-valued logic: yes-no-undefined (win-move: lost/won/drawn)
    - how to compute the model efficiently?

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## ANALYSIS

- which atoms are definitely true?
  - the facts
  - instantiations  $\sigma(H)$  of rule heads of rules  $H \leftarrow C_1 \wedge \dots \wedge C_n \wedge \neg D_1 \wedge \dots \wedge \neg D_k$ 
    - \* where all  $\sigma(C_i)$  are definitely true, and
    - \* where all  $\sigma(D_i)$  are definitely false.
- which atoms are definitely false (under CWA)?
  - instances of EDB predicates that are not amongst the given facts,
  - ground instances  $p(\dots)$  of IDB predicates such that for all rules whose rule head  $H$  unifies with  $p(\dots)$  as  $\sigma(H)$  (there might be several such rules with  $p(\dots)$  in their head):  
 $H \leftarrow C_1 \wedge \dots \wedge C_n \wedge \neg D_1 \wedge \dots \wedge \neg D_k$ 
    - \* some  $\sigma(C_i)$  is definitely false, or
    - \* some  $\sigma(D_i)$  is definitely true.
- idea: start with nothing. Derive some definitively true things and some definitively false ones.
- based on the obtained knowledge, do “next round”,
- care for “still unknown” things.

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## Well-Founded Semantics: For What

- Many real problems are stratified.
- Most (relational/SQL) queries are stratified.
- WFS goes beyond classical queries:  
many problems can be encoded in Datalog wrt. well-founded semantics

Non-Stratified examples:

- logical puzzles ;)
- planning problems  
 $\text{can\_start}(Y) \leftarrow \text{completed}(X), \text{additional conditions.}$

Let's have a look at the theory ...

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## REDUCT OF A PROGRAM

Consider a Herbrand interpretation (i.e., a set of ground facts)  $\mathcal{H}$ .

### Definition 11.1 (Reduct of a Program)

The reduct  $P^{\mathcal{H}}$  of a program  $P$  wrt. a Herbrand interpretation  $\mathcal{H}$  is obtained as follows:

- let  $P_g$  denote the grounding of  $P$ , i.e. the set of all ground instances of rules in  $P$  over elements of the Herbrand universe of  $\mathcal{H} \cup P$ .
- delete from  $P_g$  all rules that contain a negative literal  $\neg a$  in the body such that  $a \in \mathcal{H}$ , (these rule bodies cannot be satisfied in  $\mathcal{H}$ )
- delete all remaining negative literals in the bodies of the remaining rules. (for those  $\neg a$ ,  $a \notin \mathcal{H}$ , i.e., these literals are satisfied in  $\mathcal{H}$ ) □

### Properties of $P^{\mathcal{H}}$

- $P^{\mathcal{H}}$  is a (ground) positive program.
- If  $\mathcal{H}$  is a model of  $P$ , then  $T_{P^{\mathcal{H}}}(\mathcal{H}) \subseteq \mathcal{H}$ .

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## 11.1 Stable Models I

### Definition 11.2 (M. Gelfond, V. Lifschitz, ICLP 1988)

A Herbrand interpretation  $\mathcal{H}$  is a **stable model** of a Datalog<sup>-</sup> program  $P$ , if

$$T_{P\mathcal{H}}^\omega(\emptyset) = \mathcal{H}.$$

□

- note that a program  $P$  can have several stable models.

### Remark and Exercise

Note that the definition of stable models is based on  $T_{P\mathcal{H}}^\omega(\emptyset)$ .

Consider  $P = \{p(a) :- p(a)\}$  and  $\mathcal{H} = \{p(a)\}$ ;  $P^{\mathcal{H}} = P$ .

$\mathcal{H}$  is a model of  $P$ , and  $T_{P\mathcal{H}}^\omega(\mathcal{H}) = \mathcal{H}$ .

But,  $T_{P\mathcal{H}}^\omega(\emptyset) = \emptyset$ , i.e.,  $\mathcal{H}$  is not a stable model ( $p(a)$  is not “supported”).

$\mathcal{H}' = \{p(a), p(b), q(b)\}$  is also a model of  $P$ , which is also (obviously) not stable.

Obviously,  $\emptyset$  is a stable model of  $P$  – and thus, is the only one.

Note that the above example is a positive Datalog program. For positive Datalog programs  $P$ , and any  $\mathcal{H}$ ,  $P^{\mathcal{H}} = \text{ground}(P)$  (i.e., all ground instances of rules of  $P$ ) and

$T_{\text{ground}(P)}^\omega(\emptyset) = T_P^\omega(\emptyset)$  is the only stable model.

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### Stable Models – Example

Consider the following program  $P$ :

```
q(a) :- not p(a).
```

[Filename: Datalog/qnotp.s]

Logically, the rule is equivalent to  $p(a) \vee q(a)$ .

- The program has one stable model:

```
> lparse -n 0 qnotp.s | smodels
```

```
Answer: 1
```

```
Stable Model: q(a)
```

```
True
```

For  $\mathcal{H} = \{q(a)\}$ ,  $P^{\mathcal{H}} = \{q(a) :- \text{true}\}$  and  $T_{P\mathcal{H}}^\omega(\emptyset) = \{q(a)\}$ , thus  $\mathcal{H}$  is stable.

- Consider  $\mathcal{H}' = \{p(a)\}$ . It is a model of  $P$ .

$P^{\mathcal{H}'} = \emptyset$  and  $T_{P\mathcal{H}'}^\omega(\emptyset) = \emptyset$ .

The derivation of  $p(a)$  is “not supported” by  $P$ ;  $\mathcal{H}'$  is not stable.

- so, in **Stable Models Semantics**, the rule does not mean disjunction, but is directed.

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## Stable Models – Example

Consider the following program:

```
q(a) :- not p(a).  
p(a) :- not q(a).
```

[Filename: Datalog/porq.s]

Logically, each of the rules is equivalent to  $p(a) \vee q(a)$ .

- The program has two total stable models, and one partial (which is the well-founded model):

```
> lparse -n 0 --partial porq.s|smodels
```

```
Answer: 1
```

```
Stable Model: q(a)
```

```
Answer: 2
```

```
Stable Model: p(a)
```

```
Answer: 3
```

```
Stable Model: q'(a) p'(a)
```

- thus, **both rules together represent disjunction**.
- Note that  $\{p(a), q(a)\}$  is a model, but not a stable model.
- There is no possibility in Datalog<sup>-</sup> to assert  $\neg q(a)$  to forbid one of the models. (in smodels, this will be allowed)

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## Stable Models – Example

Consider the following program:

```
p(a).  
q(a) :- not p(a).  
p(a) :- not q(a).
```

[Filename: Datalog/pporq.s]

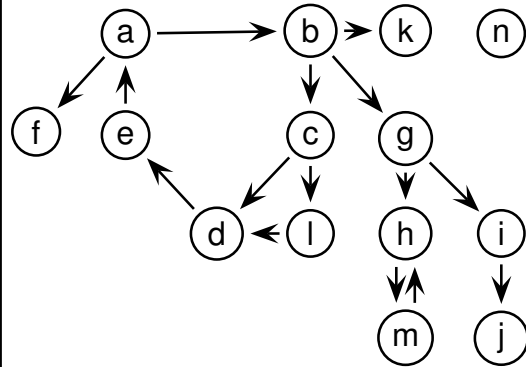
- The program has only one stable model:  $\{p(a)\}$ .
- This model is also the well-founded model.

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## WinMove with Stable Models

- lparse does not accept don't-care-variables.

```
pos(a). pos(b). pos(c). pos(d). pos(e). pos(f). pos(g).
pos(h). pos(i). pos(j). pos(k). pos(l). pos(m). pos(n).
win(X) :- move(X,Y), not win(Y).
lose(X) :- pos(X), not win(X).
move(a,b).   move(a,f).
move(b,c).   move(b,g).   move(b,k).
move(c,d).   move(c,l).
move(d,e).
move(e,a).
move(g,i).   move(g,h).
move(h,m).
move(i,j).
move(l,d).
move(m,h).
```



[Filename: Datalog/winmove.s]

- lparse -n 0 -d none winmove.s | smodels yields *two total* two-valued stable models.
- drawn cycle between *h* and *m*: once w/l, other l/w
- wfm = intersection of stable models, minimal 3-valued model.

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## Stable Models – First Summary

- A Datalog<sup>∓</sup> program may have several stable models.
- Finding the stable models of a program is exponential (optimization strategies exist)
- come back to the well-founded semantics
  - cheaper (polynomial),
  - returns a *unique* reasonable result in cases where disjunction is not needed or not intended,
  - cf. win-move game: drawn positions are neither lost nor won.
- ... a closer investigation of stable models semantics will be given on Slides 668 ff.

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## 11.2 Well-Founded Semantics

- recall the considerations from Slides 628 ff.:  
well-founded non-stratified “argumentation” which facts can be derived to be true or false

### Main Problem:

How to deal with true-unknown-false:

- model-theoretic: three-valued logic
- practically: apply a trick to be able to use the existing 2-valued  $T_P$  operator for *positive* Datalog.

### Definition

#### Definition 11.3 (A. Van Gelder, K.A. Ross, J.S. Schlipf, PODS 1988)

Given a Datalog<sup>∇</sup> program  $P$ , the well-founded model of  $P$  is the minimal 3-valued stable model of  $P$ . □

- from the practical view not very promising ...  
not only to guess stable models, yet even 3-valued.
- have a look at this definition later.

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## ALTERNATING FIXPOINT COMPUTATION FOR WFS

The Alternating Fixpoint Computation [A. Van Gelder, PODS 1989] mirrors the well-foundedness of the derivation:

#### Definition 11.4

Given a Datalog<sup>∇</sup> program  $P$  over a signature  $\Sigma$ , define the sequence  $I_0, I_1, \dots$  of Herbrand interpretations over  $\Sigma$  as follows:

$$\begin{aligned} I_0 &:= \emptyset \\ I_{i+1} &:= T_{P^{I_i}}^\omega(\emptyset) \end{aligned} \quad \square$$

- Does  $((I_k))$  converge?  
No. And Yes.
- Is there a fixpoint?  
Yes. There are two fixpoints!

... let's have a look ...

### Exercise

Evaluate  $((I_k))$  for the win-move example.

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### Alternating Fixpoint: Analysis

Consider first the program  $P^+$  which is obtained from  $\text{ground}(P)$  by deleting all rules that contain any negative literal:

- $T_{P^+}(\emptyset)$  derives all atoms that can be derived by only the remaining purely positive rules,
- this includes all facts (recall fact rules of the form  $p(\dots) \text{ :- true.}$ )
- and everything that can be derived from them by the remaining positive rules.

⇒ these are atoms that hold in *all* models of  $P$ .

⇒ a safe and very careful underestimate of true atoms.

- As a reduct of  $P$  for some interpretation,  $\text{ground}(P^+) = P^{\mathcal{HB}_P}$  where  $\mathcal{HB}_P$  is the interpretation that makes all possible atoms over the Herbrand Universe of  $P$  true.

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### Alternating Fixpoint: Analysis

Consider now the program  $P^-$  which is obtained from  $\text{ground}(P)$  by simply deleting all negative literals from all rules:

- $T_{P^-}(\emptyset)$  derives all atoms that can be derived by  $P$  if all negative literals are assumed to be satisfied.
- this includes again all facts (recall fact rules of the form  $p(\dots) \text{ :- true.}$ )
- and everything that could be derived from them under “optimal” conditions

⇒ an *overestimate of true atoms*.

⇒ atoms that are not in  $T_{P^-}(\emptyset)$  can definitely not be derived by  $P$ ,

⇒ a safe *underestimate of false atoms* (wrt. Closed-World Assumption).

- Example: Consider  $P = \{p(a), p(b) \text{ :- not } p(a)\}$ . Then,  $P^- = \{p(a), p(b) \text{ :- true}\}$  and  $T_{P^-}(\emptyset) = \{p(a), p(b)\}$ .

- use this for starting with  $I_0 = \emptyset$  and thus considering  $P^\emptyset = \text{ground}(P^-)$ :

⇒ coming back to the inductive definition:

$$I_0 = \emptyset,$$

$I_1 = T_{P^\emptyset}^\omega(\emptyset)$  is an overestimate of true atoms and an underestimate of false atoms.

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## Alternating Fixpoint: Analysis

$$I_0 := \emptyset$$

$$I_{i+1} := T_{P^{I_i}}^\omega(\emptyset)$$

- in each step,  $P^{I_i}$  encodes the knowledge about false atoms from  $I_i$  into  $P$ .
- $T_{P^{I_i}}^\omega$  runs the resulting positive program under consideration of these false atoms:
- if  $I_i$  is an underestimate of false atoms:
  - only negative literals that are already proven to be true are assumed to be true.
  - ⇒ underestimate of the satisfied rule bodies,
  - ⇒ underestimate of the true heads.
  - ⇒  $I_{i+1} = T_{P^{I_i}}^\omega$  is an underestimate of true atoms.
- Analogously, if  $I_i$  is an overestimate of false atoms,  $I_{i+1} = T_{P^{I_i}}^\omega$  is an overestimate of true atoms.

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## Alternating Fixpoint: Analysis

$$I_0 = \emptyset$$

$$I_{i+1} = T_{P^{I_i}}^\omega(\emptyset)$$

- $I_0$  is an underestimate of true atoms and an overestimate of false atoms,
- $I_1$  is an overestimate of true atoms and an underestimate of false atoms,
- $I_{2n}$  is an underestimate of true atoms and an overestimate of false atoms,
- $I_{2n+1}$  is an overestimate of true atoms and an underestimate of false atom,
- and with each step, the estimates get better.
- To be proven by interleaved induction:
  - increasing sequence of underestimates:  
 $I_{2(n+1)} \geq I_{2n}$  (base case obvious:  $I_2 \geq I_0 = \emptyset$ )
  - decreasing sequence of overestimates:  
 $I_{2n+3} \geq I_{2n+1}$  (first element  $I_1 = T_{P^\emptyset}^\omega(\emptyset) = T_{P^-}^\omega(\emptyset)$  (cf. Slide 641))

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## Alternating Fixpoint: Analysis

### Lemma 11.1

The mapping  $I \rightarrow T_{P_I}^\omega(\emptyset)$  is antimonotonic:

If  $I \leq J$ , then  $T_{P_I}^\omega(\emptyset) \geq T_{P_J}^\omega(\emptyset)$ . □

**Proof**  $I \leq J$  means that  $I \subseteq J$ , i.e., in  $I$  more atoms evaluate to false. Thus, in  $P_I$  more negative literals are removed (because they are satisfied in  $I$ ), thus less rules are removed due to remaining negative literals (which are not satisfied). Thus,  $P_I \supseteq P_J$  (as sets of ground rules), thus  $T_{P_I}^\omega(\emptyset) \supseteq T_{P_J}^\omega(\emptyset)$ . □

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## Alternating Fixpoint: Analysis

### Theorem 11.1

With the above definition,  $I_0 \leq I_2 \leq \dots \leq I_{2n} \leq I_{2n+2} \leq \dots \leq I_{2n+1} \leq I_{2n-1} \leq \dots \leq I_1$ . □

**Proof** Obviously,  $I_0 = \emptyset \leq I_1$  and  $I_0 \leq I_2$ . Thus,  $I_2 = T_{P_{I_1}}^\omega(\emptyset) \leq T_{P_{I_0}}^\omega(\emptyset) = I_1$ .

$I_3 = T_{P_{I_2}}^\omega(\emptyset) \leq T_{P_{I_0}}^\omega(\emptyset) = I_1$ .

Analogously by induction:

Since  $I_{2n-1} \geq I_{2n+1}$ :  $I_{2n+2} = T_{P_{I_{2n+1}}}^\omega(\emptyset) \geq T_{P_{I_{2n-1}}}^\omega(\emptyset) = I_{2n}$ .

Since  $I_{2n-2} \leq I_{2n}$ :  $I_{2n+1} = T_{P_{I_{2n}}}^\omega(\emptyset) \leq T_{P_{I_{2n-2}}}^\omega(\emptyset) = I_{2n-1}$ .

Since  $I_{2n+1} \geq I_{2n}$ :  $I_{2n+2} = T_{P_{I_{2n+1}}}^\omega(\emptyset) \leq T_{P_{I_{2n}}}^\omega(\emptyset) = I_{2n+1}$ .

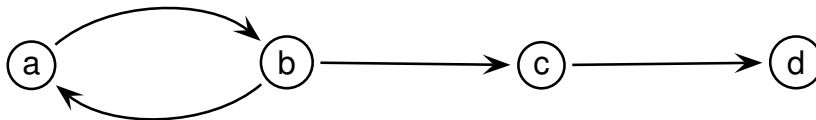
Since  $I_{2n} \leq I_{2n-1}$ :  $I_{2n+1} = T_{P_{I_{2n}}}^\omega(\emptyset) \geq T_{P_{I_{2n-1}}}^\omega(\emptyset) = I_{2n}$ . □

- The  $I_{2n}$  are a monotonically increasing (and limited) sequence: the underestimates of true atoms.
- The  $I_{2n+1}$  are a monotonically decreasing (and limited) sequence: the overestimates of true atoms.
- $\lim_{n \rightarrow \infty} I_{2n} \leq \lim_{n \rightarrow \infty} I_{2n+1}$ .
- do the limits coincide? – sometimes yes, but not always!

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## Alternating Fixpoint: Analysis

Consider the small win-move game consisting of



- $I_0 = \emptyset$ .
- $I_1 = \{\text{move}(a,b), \text{move}(b,a), \text{move}(b,c), \text{move}(c,d), \text{win}(c), \text{win}(b), \text{win}(a)\} - d$  is already  $\neg\text{win}(d)$  since there is no move from it.
- $I_2 = \{\text{move}(a,b), \text{move}(b,a), \text{move}(b,c), \text{move}(c,d), \text{win}(c)\} -$  now  $c$  is known to be won.
- $I_3 = \{\text{move}(a,b), \text{move}(b,a), \text{move}(b,c), \text{move}(c,d), \text{win}(c), \text{win}(b), \text{win}(a)\} = I_1$   
 $\text{win}(b)$  is still there since there is the move to  $a$ .
- From then ( $n \geq 2$ ) on,  $I_{2n} = I_2$  and  $I_{2n+1} = I_1$ .

How to interpret this?

- all facts in  $\lim_{n \rightarrow \infty} I_{2n}$  have a well-founded derivation “to hold”:  $\text{win}(c)$ .
- all facts not in  $\lim_{n \rightarrow \infty} I_{2n+1}$  have a well-founded derivation “not to hold”:  $\neg\text{win}(d)$ .
- all others: ?? – game:  $a$  and  $b$  are drawn positions.

What about a logical semantics? – three-valued logic: true/false/undefined.

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## EXAMPLE: WIN-MOVE-GAME IN DATALOG

- **XSB: use tnot (tabled!)** – applies SLG resolution (SLD + memoing/tabling)

```
:- auto_table.  
pos(a). pos(b). pos(c). pos(d).  
move(a,b). move(b,a). move(b,c). move(c,d).  
win(X) :- move(X,Y), tnot win(Y).  
lose(X) :- pos(X), tnot win(X).  
% ?- win(X)
```

```
?- win(X).  
X = c  
X = b undefined  
X = a undefined  
no
```

[Filename: Datalog/winmovesmall.P]

- $c$  is won,  $d$  is lost,  $a$  and  $b$  are undefined (to be interpreted as drawn).

## Aside: References

- The win-move game is used in the above-mentioned papers [M. Gelfond, V. Lifschitz, ICLP 1988], [A. Van Gelder, K.A. Ross, J.S. Schlipf, PODS 1988], [A. Van Gelder, PODS 1989].

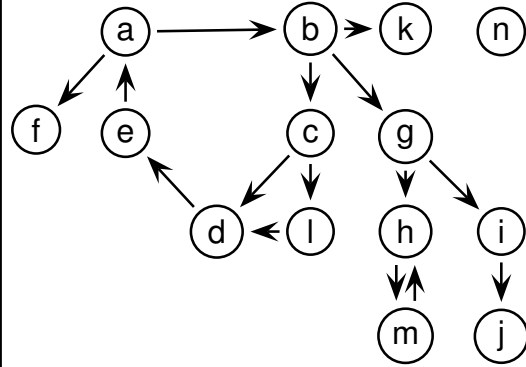
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## Example: Win-Move-Game in Datalog

```

:- auto_table.
% :- table win/1.
pos(a). pos(b). pos(c). pos(d). pos(e). pos(f). pos(g).
pos(h). pos(i). pos(j). pos(k). pos(l). pos(m). pos(n).
win(X) :- move(X,Y), tnot win(Y).
lose(X) :- pos(X), tnot win(X).
move(a,b).   move(a,f).
move(b,c).   move(b,g).   move(b,k).
move(c,d).   move(c,l).
move(d,e).
move(e,a).
move(g,i).   move(g,h).
move(h,m).
move(i,j).
move(l,d).
move(m,h).

```



[Filename: Datalog/winmove.P]

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## 11.3 3-Valued Logic

- same syntax as FOL
- truth values  $t$  (true, 1),  $u$  (undefined, 0.5),  $f$  (false, 0), ordered by  $t > u > f$ .
- All three-valued logics coincide in the definition of  $\wedge$ ,  $\vee$ , and  $\neg$ :

$A \wedge B = \min(A, B)$	$A \vee B = \max(A, B)$	$\neg A = 1 - a$																																								
<table style="border-collapse: collapse; width: 100%;"> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>B</math></th> <th style="padding: 5px;"><math>f</math></th> <th style="padding: 5px;"><math>u</math></th> <th style="padding: 5px;"><math>t</math></th> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>A</math></th> <td style="padding: 5px;"><math>f</math></td> <td style="padding: 5px;"><math>f</math></td> <td style="padding: 5px;"><math>f</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>u</math></th> <td style="padding: 5px;"><math>f</math></td> <td style="padding: 5px;"><math>u</math></td> <td style="padding: 5px;"><math>u</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>t</math></th> <td style="padding: 5px;"><math>f</math></td> <td style="padding: 5px;"><math>u</math></td> <td style="padding: 5px;"><math>t</math></td> </tr> </table>	$B$	$f$	$u$	$t$	$A$	$f$	$f$	$f$	$u$	$f$	$u$	$u$	$t$	$f$	$u$	$t$	<table style="border-collapse: collapse; width: 100%;"> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>B</math></th> <th style="padding: 5px;"><math>f</math></th> <th style="padding: 5px;"><math>u</math></th> <th style="padding: 5px;"><math>t</math></th> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>A</math></th> <td style="padding: 5px;"><math>f</math></td> <td style="padding: 5px;"><math>u</math></td> <td style="padding: 5px;"><math>t</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>u</math></th> <td style="padding: 5px;"><math>u</math></td> <td style="padding: 5px;"><math>u</math></td> <td style="padding: 5px;"><math>t</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>t</math></th> <td style="padding: 5px;"><math>t</math></td> <td style="padding: 5px;"><math>t</math></td> <td style="padding: 5px;"><math>t</math></td> </tr> </table>	$B$	$f$	$u$	$t$	$A$	$f$	$u$	$t$	$u$	$u$	$u$	$t$	$t$	$t$	$t$	$t$	<table style="border-collapse: collapse; width: 100%;"> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>A</math></th> <th style="padding: 5px;"><math>\neg A</math></th> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>f</math></th> <td style="padding: 5px;"><math>t</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>u</math></th> <td style="padding: 5px;"><math>u</math></td> </tr> <tr> <th style="border-right: 1px solid black; padding: 5px;"><math>t</math></th> <td style="padding: 5px;"><math>f</math></td> </tr> </table>	$A$	$\neg A$	$f$	$t$	$u$	$u$	$t$	$f$
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$A$	$\neg A$																																									
$f$	$t$																																									
$u$	$u$																																									
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- there is not a single 3-valued logic. There are multiple variants, depending on what should be done with the logic.

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### 3-Valued Logic for Logic Programming Semantics

- does not require actual reasoning in a 3-valued world,
- define a model theory for Datalog with negation,
- express *partial models*:
  - consider Datalog with disjunction in the head (or similar situations e.g. in Description Logics/OWL):  
 Consider an axiom  $\forall X : \text{person}(X) \rightarrow (\text{male}(X) \vee \text{female}(X))$ .  
 Consider an interpretation  $\mathcal{I}$  where there is an individual  $a$  s.t.  $\mathcal{I} \models \text{person}(a)$ . From  $\mathcal{I} \models \forall X : \text{person}(X) \rightarrow (\text{male}(X) \vee \text{female}(X))$ .  
 the intended semantics of  $\models$  and  $\rightarrow$  (both must still be defined!) should imply that  $\mathcal{I} \models \text{male}(a) \vee \text{female}(a)$ .  
 Since it is not known whether  $a$  is male or female, the model theory for partial models with negation in the head should allow that neither  $\text{male}(a)$  nor  $\text{female}(a)$  belong to  $\mathcal{I}$ .
- this chapter: allow to define and compute  $T_P(I)$  for rules with negation in the body:
  - evaluate conjunctive bodies with negation,
  - $T_P$  for such rules: if the truth value of the body is  $u$ , that of the head should also be  $u$ .
  - an appropriate notion for  $I \models P$  for partial interpretations wrt. such programs.

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### 3-Valued Logic: Implication

For implication, there are different definitions (here, only two are listed):

1. Logic  $K_3$ , Stephen Kleene (1938):

$$A \rightarrow B = \neg A \vee B = \max(1 - A, B)$$

follows the definition of  $\rightarrow$  as a derived operator from boolean logic.

	B		
A	f	u	t
f	t	t	t
u	u	u	t
t	f	u	t

- Fits with intuitive “if the truth value of the body is unknown and the truth value of the head is unknown, then the truth value of  $A \rightarrow B$  is also unknown”.
- Does not fit with the intention to handle  $\mathcal{I} \models \text{head} \leftarrow \text{body}$  where the truth value of the body (and that of the head) is  $u$ .

2. based on the ordering of the domain:  $t > u > f$ :

$$A \rightarrow B = (A \leq B)$$

- the truth value of  $A \rightarrow B$  is always  $t$  or  $f$ ,
- For a rule  $\text{head} \leftarrow \text{body}$ ,  
 if  $I(\text{body}) = u$  and  $I(\text{head}) = u$ ,  
 then  $I(\text{head} \leftarrow \text{body}) = t$ .

		B : head		
		f	u	t
A : body	f	t	t	t
	u	f	t	t
	t	f	f	t

$\Rightarrow$  use the second alternative.

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## 3-VALUED LOGIC: NOTATION AND MINIMAL MODELS

Extend and adapt FOL notation:

- 3-valued Herbrand interpretations are given as tuples  $I = (T, F)$  where  $T$  is the set of true atoms and  $F$  is the set of false atoms.  
All other atoms are undefined.
- $I_1 \leq I_2$  is defined wrt. the amount of information:  
with partial order  $u \prec t$  and  $u \prec f$ 
  - $I_1 \leq I_2$  if for all ground atoms  $a$ ,  $I_1(a) \preceq I_2(a)$ ,
  - or equivalently  $(T_1, F_1) \leq (T_2, F_2) \Leftrightarrow T_1 \subseteq T_2$  and  $F_1 \subseteq F_2$ .
- The minimal interpretation is thus formally correctly written as  $(\emptyset, \emptyset)$ .
- instead of  $I \models \phi$  or  $I \models_{\beta} \phi$  (which can only express true/false),  
write  $I(\phi) = v$  or  $\text{val}_{I,\beta}(\phi) = v$  for  $v \in \{t, u, f\}$ .  
Convention: write  $I \models \phi$  (“ $I$  is a model of  $\phi$ ”) in 3-valued context if  $I(\phi) = t$ .  
( $\models$  will only be applied to programs and rules, the semantics of  $\rightarrow$  has been defined above to result in  $t$  or  $f$ .)

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## 11.4 3-Valued Well-Founded Model

Given a program  $P$ , define a certain 3-valued Herbrand interpretation  $I = (T, F)$  as follows;

### Definition 11.5

For a Datalog<sup>-</sup> program  $P$  with  $I_0 = \emptyset, I_1, \dots, I_{2n}, I_{2n+1}, \dots$  the Alternating Fixpoint Computation, let  $\mathcal{W}_P := (\{a \mid a \in \lim_{n \rightarrow \infty} I_{2n}\}, \{a \mid a \in \mathcal{B}_P, a \notin \lim_{n \rightarrow \infty} I_{2n+1}\})$ . □

- “true”: all facts that are in the final underestimate of true atoms;
- “false”: all facts that are outside of the final overestimate of true atoms – they are definitely false.

It will be proven later that  $\mathcal{W}_P$  is the well-founded model of  $P$  (cf. Definition 11.3).

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## Example

Consider again the simple win-move game from Slide 646.

The corresponding program is  $P =$

```
pos(a). pos(b). pos(c). pos(d).
move(a,b). move(b,a). move(b,c). move(c,d).
win(X) :- move(X,Y), not win(Y).
lose(X) :- pos(X), not win(X).
```

[Filename: Datalog/winmove-small.s]

With the sequence  $((I_k))$  as given on Slide 646, the alternating fixpoint computation stops at  $I_3 = I_1$  (EDB shown in gray):

$\mathcal{W}(P) = ( \{ \text{pos(a), pos(b), pos(c), pos(d),}$   
     $\text{move(a,b), move(b,a), move(b,c), move(c,d), win(c), lose(d)}\},$   
     $\{ \text{move(a,a), move(a,c), move(a,d), move(b,a), move(b,b), move(b,d), move(c,a),}$   
     $\text{move(c,b), move(c,c), move(d,a), move(d,a), move(d,b), move(d,c), move(d,d),}$   
     $\text{win(d), lose(c)} \} )$

undefined:  $\text{win(a), win(b), lose(a), lose(b)}$

(usually one omits the EDB predicates when listing well-founded or stable models).

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## 3-VALUED $T_P$ -OPERATOR

Definition 10.2 carries over to 3-valued interpretations as follows:

### Definition 11.6 ( $3T_P$ -Operator)

For a *ground* Datalog<sup>-</sup> program  $P_g$  (which might contain the boolean atom *undef* in the body) and a 3-valued interpretation  $I = (T, F)$ , for each ground atom  $a$ ,

$$3T_{P_g}(I)(a) := \max(\{I(\text{body}) : a \leftarrow \text{body} \in P_g\})$$

For a *non-ground* Datalog<sup>-</sup> program  $P$  and a 3-valued interpretation  $I = (T, F)$ ,  $3T_P(I) := 3T_{P_g}(I)$  where  $P_g$  is the grounding of  $P$  wrt. the Herbrand Universe of  $P$  (i.e., the set of all possible ground instances of the rules of  $P$ ).

$$\begin{aligned} 3T_P^0(I) &:= I \\ 3T_P^1(I) &:= 3T_P(I) \\ 3T_P^{n+1}(I) &:= 3T_P(3T_P^n(I)) \\ 3T_P^\omega(I) &:= \bigcup_{n \in \mathbb{N}} 3T_P^n(I) \\ 3T_P^\omega &:= 3T_P^\omega(\emptyset, \emptyset). \end{aligned}$$

□

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## 3-VALUED REDUCT

Definition 11.1 (Slide 631) carries over to 3-valued interpretations as follows:

### Definition 11.7 (3-Valued Reduct)

For a Datalog<sup>-</sup> program  $P$ , and a 3-valued interpretation  $I = (T, F)$ , the reduct  $P^I$  of  $P$  wrt.  $I$  is obtained as follows:

- let  $P_g$  denote the grounding of  $P$ ,
- delete from  $P_g$  all rules that contain a negative literal  $\neg a$  in the body such that  $I(a) = t$ ,
- replace all negative literals  $\neg a$  in the remaining rules s.t.  $I(a) = u$  by the boolean atom *undef* (since *undef* is neither in  $T$  nor in  $F$  it will be evaluated as  $I(\text{undef}) = u$ ),
- delete all remaining negative literals in the bodies of the remaining rules. □

### Properties of $P^I$

- $P^I$  is a **ground** positive program.
- If  $I$  is a model of  $P$ , then for each ground atom  $a$ ,  $(\exists T_{P^I}^\omega(\emptyset))(a) \leq I(a)$ .

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## 3-STABLE MODELS

### Definition 11.8

A 3-valued interpretation  $I = (T, F)$  is a **3-stable** model of a Datalog<sup>-</sup> program  $P$ , if

$$\exists T_{P^I}^\omega(\emptyset, \emptyset) = I.$$

□

For returning also partial models, invoke `smodels` with `--partial`.

- output `p(a)` means that  $p(a)$  can be derived to be true
- output `p'(a)` means that  $val(p(a)) \geq u$  is at least undefined (`p(a)` might also be listed to be true)
- this avoids to have to list all possible ground instantiations of atoms that are false.

(see next slide)

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## Example/Syntax: Partial Stable Model in smodels

### Example 11.1

```
p(a) :- not p(a).
```

[Filename: Datalog/pnotp.s]

... has only one partial stable model:  $p(a)$  is undefined:

```
lparse -n 0 --partial pnotp.s|smodels
smodels version 2.34. Reading...done
Answer: 1
Stable Model: p'(a)
```

Interpretation of the result  $M = \{p'(a)\}$  (smodels Section 4.8.2):

- for every ground atom  $p(\dots)$ , an atom  $p'(\dots)$  is added to the internal program, which means “ $p(\dots)$  is potentially true”
- if both  $p(\dots)$  and  $p'(\dots)$  are in  $M$ , then  $val_M(p(\dots)) = t$ ,
- if  $p'(\dots) \in M$  and  $p(\dots) \notin M$ , then  $val_M(p(\dots)) = u$ ,
- otherwise  $val_M(p(\dots)) = f$ .

□

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## Example

### Example 11.2

Consider once more the program from Slide 634:

```
q(a) :- not p(a).
p(a) :- not q(a).
```

[Filename: Datalog/porq.s]

Exercise: give the Alternating Fixpoint Computation for  $P$ .

- $S := (\emptyset, \emptyset)$ , i.e.,  $S(p(a)) = S(q(a)) = u$ , is a 3-stable model. It is the minimal 3-stable model.
- On Slide 634,  $\{p(a)\}$  and  $\{q(a)\}$  have been identified as total stable models of  $P$ . Note: as partial models, these are written as  $(T, F)$ -pairs as  $(\{p(a)\}, \{q(a)\})$  and  $(\{q(a)\}, \{p(a)\})$

□

### Example 11.3

Consider `winmove.p` with `-partial`.

- here, the unique partial stable model (= the well-founded model) is the “intended” one with drawn positions.
- the total stable models arbitrarily “fix” some drawn positions to be won/lost (in an admissible way wrt. the program).

□

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## WELL-FOUNDED MODEL

Recall Definition 11.3 (638):

For a Datalog<sup>-</sup> program  $P$ , the (in general three-valued) well-founded model of  $P$  is the (unique) minimal 3-stable model of  $P$ .

### Theorem 11.2

$\mathcal{W}_P$  (as defined on Slide 653) is the well-founded model of  $P$ . □

Proof:

- Show that  $\mathcal{W}_P$  is 3-stable [Abiteboul, Hull, Vianu: Foundations of Databases, Thm. 15.3.9]
- minimality and uniqueness follow from Lemma 11.2:

### Lemma 11.2

For a Datalog<sup>-</sup> program  $P$ ,  $\mathcal{W}_P = (T, F)$  is the intersection of all 3-stable models of  $P$ , i.e., for every 3-stable model  $(T', F')$ ,  $T' \supseteq T$  and  $F' \supseteq F$ . □

Proof: minimality of  $T$  wrt. all models and minimality of  $F$  wrt. all stable models follows from the properties proven for the AFP computation.

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### Comments: Well-Founded Model

- The AFP gives a (polynomial!) computation for the non-constructive definition of “well-founded model”.
- all stable models extend the well-founded model  
⇒ computation/guessing can be based on the well-founded model.
- starting the Alternating Fixpoint Computation with the contents of the EDB relations as initial interpretation  $J_0$  leads to the same final result  
(but the intermediate  $J_i$  are different and  $J_0$  serves as an underestimate).

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## Recall: Non-Monotonicity of Closed-World-Assumption

“Negation by default” is non-monotonous:

Consider a program  $P$  and its well-founded model  $\mathcal{W}(P) = (T, F)$ :

- recall that any program (we have only positive atoms in the head) cannot imply that any atom *must be* false in all models  
⇒ any positive fact can be added to a Datalog/Datalog<sup>¬</sup> program without being inconsistent.
- there are non-stable models  $\mathcal{M} = (T', F')$  of  $P$  where  $T' - T \neq \emptyset$  (containing atoms that are not supported by  $P$ ), and for these, often also  $F - F' \neq \emptyset$ 
  - e.g. add an edge to the win-move game, and some other positions are won, but some that were won before are now lost, or
  - e.g. just fix that a certain (drawn or even lost) position is won.
  - $F - F' \neq \emptyset \Rightarrow$  Things that have been concluded before to hold do now turn out not to hold; “Belief Revision”.
- $\mathcal{M}$  is then a 3-stable model of a (more or less slightly) different program  $P' \supsetneq P$ .  
(e.g.,  $P' = P \cup \{\text{move}(x,y)\}$  or  $P' = P \cup \{\text{win}(x)\}$ )  
⇒ corresponds to “learning” about a new fact,  
⇒ requires to recompute the whole well-founded model from scratch.

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## Exercise: Well-Founded Model

- show that for every positive Datalog program  $P$ , the well-founded model is *total* (i.e., all ground atoms are either true or false).
- show that for every stratifiable Datalog<sup>¬</sup> program  $P$ , the well-founded model is *total*.

## Exercise: Well-Founded Model

- Are there non-stratifiable Datalog<sup>¬</sup> programs that have a total well-founded model (i.e., no atoms undefined)?
- Are there (non-ground) non-stratifiable Datalog<sup>¬</sup> programs that have a total well-founded model for *all* EDB instances?

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## Well-founded Semantics: Literature

- definition of reduct and stable model taken from documentation of smodels,
- alternating fixpoint taken from ??TO BE EXTENDED??
- further reading: [Abiteboul, Hull, Vianu: Foundations of Databases]
- Original Paper: Allen Van Gelder, Kenneth A. Ross, John S. Schlipf: Unfounded Sets and Well-Founded Semantics for General Logic Programs. PODS 1988: 221-230
- Long version: Allen Van Gelder, Kenneth A. Ross, John S. Schlipf: The Well-Founded Semantics for General Logic Programs. J. ACM 38(3): 620-650 (1991)
- Alternating Fixpoint: Allen Van Gelder: The Alternating Fixpoint of Logic Programs with Negation. PODS 1989: 1-10
- online literature database (started with database + logic programming, now for everything in CS): <http://dblp.uni-trier.de/>  
(from university computers, access to most pdfs is allowed)

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## RESTRICTIONS OF THE DATALOG/MINIMAL/WELL-FOUNDED MODEL SEMANTICS

Given a Datalog/Datalog<sup>¬</sup> program  $P$ , the minimal model, well-founded model, and the AFP procedure cannot decide the following:

- for a given general FOL formula  $\phi$ , does  $\phi$  hold in *all* models of  $P$ ?
- if  $p(c_1, \dots, c_n)$  can not be confirmed by the minimal, stratified, or well-founded model, this does *not* mean, that there is no model of  $P$  where  $p(c_1, \dots, c_n)$  holds.  
Even more, any positive fact can be added to a Datalog/Datalog<sup>¬</sup> program without being inconsistent.

## Closed-World-Assumption (CWA)

- For all facts that are not given in the database and that are not derivable, it is assumed that they do not hold (more explicitly: that their negation holds).
- CWA not appropriate in the Web: for things that I do not find in the Web, simply nothing is said.  
[Example: travel planning]

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